Calcul Québec

Colosse & Helios
TCL Modules to Lmod journey

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Colosse and Helios

- Université Laval (Québec City)
  - Part of Calcul Québec, Compute Canada
- Colosse (2009, Sun/Oracle)
  - 960 nodes, 7680 cores, Infiniband, Lustre
  - Moved from CentOS5 + TCL Modules to CentOS6 + Lmod
  - 237 different builds of various softwares/libraries
- Helios (2014, Cray)
  - 15 nodes, 8 K20/node, Infiniband, Lustre
  - Lmod from the start
- Shared filesystems
- Shared ldap

Challenges

- Challenges are not with using Lmod

- Challenges are with changing philosophy/ organisation of modules

- #1 : Hierarchies

- #2 : module avail does <u>not</u> show all modules

- #3 : Frequent updates/bug fixes

Benefits

- #1 : Hierarchies

  - Allows for a sane organization of modules

- #2 : module avail

  - Hiding «useless» (with your current compiler/MPI) modules is good

- #3 : Frequent updates

  - They come with new and useful features!

Lmod enables...

- Share part of module tree with Colosse/Helios

  - Core, Core-colosse, Core-helios

  - Compilers, Compilers-colosse, Compilers-helios

  - MPI, MPI-colosse, MPI-helios

  - Cuda (Helios only)

  - Yet, users only see «Core modules», «Compiler-dependent modules», «MPI-dependent modules», «Cuda-dependent modules»

Lmod enables...

- Module tree caching

  - Our modules and softwares are on Lustre. Caching improves speed a lot!

- Coloring (categories)

- Customization of display (module avail)

- Easy logging through load hooks

- «Easy» customization of Lmod behavior in a sane language (Lua vs Tcl)

- Output in «stdout» rather than «stderr» (configuration option)

- Auto swap

User feedback

- Many got confused by renaming of modules
- Once confusion is gone, people find it easier to use.